Melissa Meijer

Software Engineer

DETAILS

📍 Santa Cruz, Aruba

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✉ contact@la-lissa.nl

Nationality
Dutch

Date / Place of Birth
2 May 1984
Haarlem, The Netherlands

LINKS

🌐 www.la-lissa.nl

in Linkedin

PROGRAMMING

Java

Python

C#

LANGUAGES

- Dutch (native)
- English (professional)
- Papiamento (limited)

HOBBIES

Scuba diving, free diving, hiking, wildlife photography, science, reading.

PROFILE

Enthusiastic and dedicated software engineer with a background in UX design. Moved from The Netherlands to Aruba in August 2021. Eager to re-enter the workforce with fresh perspectives and experience.

WORK EXPERIENCE

Career Break — 2021-PRESENT
Relocation and Personal Development

During this period, I focused on settling my family in Aruba. I remained active in my field by volunteering for local non-profit organizations and projects within science and software development.

Royal Netherlands Aerospace Centre, Amsterdam — 2019-2021
Software Engineer

The Royal Netherlands Aerospace Centre is the aerospace research organization of the Netherlands and is one of its major technological institutes. My activities consisted of designing, developing and maintaining various applications that are used for scientific purposes.
Tools: Unity 3D, C#, Java, QGIS, Python, Matlab, Anaconda, PostgreSQL, Github

BookSpot , 's Graveland — 2015 - 2017
Intershop & Java Developer

BookSpot is an online bookstore. At the time that I worked there it was part of the Novemedia Group. I worked here as part of one of the scrum teams for maintaining the webshop within the Intershop Framework.
Tools: Intershop Framework, Bitbucket, Jira, Java, JQuery, SQL, Agile, Scrum, Git

ShopWorks, Amersfoort — 2015 - 2015
Junior Java Developer

ShopWorks is a full-service e-commerce agency. I was placed here by YoungCapital for a 3 month Intershop project. Together with two other colleagues, we created a new Intershop webshop for PAVO.
Tools: Jira, Intershop Framework, Java, Jenkins, Git, Agile, Scrum

La Lissa, Amstelveen — 2012 - 2015
Freelancer

During my studies, I founded La Lissa, a freelance software development and UX design business. I carried out various assignments from advising in the field of UX Design, to designing and developing software tools and interactive installations. I worked with a variety of clients, including banks and museums.
Tools: iOS Development, Xcode, C++, PHP, HTML/CSS, Adobe Suite, NoSQL, jQuery

FHV/BBDO, Amstelveen — 2006 - 2009
Accounting Clerk

FHV/BBDO was one of the biggest advertising companies in The Netherlands. For several years I worked here in the accounts and receivable department.

American Express Int. Inc., Amsterdam — 2002 - 2006
Accounting Clerk

I worked as an accounting clerk in the Corporate Groups and Events department.

EDUCATION

YoungCapital Academy, Amsterdam   2015 -2015

Java IT Traineeship

In March of 2015 I've started the IT traineeship in which students with a bèta background are trained to become a certified Java Software Developer.

Utrecht School of the Arts, Utrecht   2009 -2013

Bachelor of Art & Technology, Honours degree

Graduated in the field of Interaction Design with a minor in Product Design. During my studies I learned how to design and build the best online and offline user experience.

Tools & Skills: Design Thinking, Scrum, Agile, Open Frameworks, C++, Arduino, Java

VU University Amsterdam, Amsterdam   2007 - 2008

Mathematics

Studied part-time, completed various modules, no degree

Hermann Wesselink College, Amstelveen   1996 - 2000

Gymnasium (Pre-university education)

COURSES

Projectmatig Werken, ISES Computrain, 2019

Java SE Programmer I, Oracle, 2015

Intershop 7 Programming Course number IS7-118, Intershop, 2015

Intershop 7 Frontend Development IS7-114, Intershop, 2015

Intershop 7 Overview IS7-100, Intershop, 2015

VOLUNTEER WORK   2021 - PRESENT

Brenchies Lab, Aruba

When I moved to Aruba I came in contact with Brenchies Lab.
An organization focused on Aruba's unmet needs in plastic recycling, environmental science and prototyping. Over time I volunteered for several citizen science projects by helping collecting data in the field and writing software to process data.
I also worked as an substitute teacher for the Mo-B Lab program. A program where we visit schools with a mobile makerspace lab to give children an introduction with science and technology.

REFERENCES

References available upon request